

invasion/symbiosis (III)
electro-acoustic sound

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Realization Instructions

Create **A Gem** of an Electro-acoustic work to be played back over two or more channels. Choose a total duration for your finished product. Record sounds in and around your home including, but not limited to, automobile traffic, “nature,” and mushrooms cooking (note that if you do not eat or cook mushrooms, this piece is probably not for you). The number of different sounds recorded should be equal to the number of 15” units in your chosen total duration. Use chance operations of your choice to determine the following: 1) how many times a particular sound source will appear (between 1 and half of the number of 15” units), 2) which 15” sectors will feature these appearances (and which will not), 3) the duration of each appearance (between .5” and 7.5”), 4) the point at which the given sound will initiate within a 15” sector, and 5) whether each individual sound will begin and end with a sudden or gradual envelope (these are separate determinations). Sources should be evenly distributed amongst all available playback channels. Once all determinations are made and the process is fully completed, assemble the piece. Do not modify sounds – accept them as they are (volume may be adjusted slightly). Do not fear silence, even when it lasts for an uncomfortable amount of time.