

We Tear Down Our Coliseums

Transposed Score

Kingdome

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2015

Grunge Rock (♩=132) 5

The score is for a 12-piece band. The tempo is 132 BPM. The key signature has one flat (Bb). The score includes parts for Soprano Sax, Alto Sax, Tenor Sax 1, Tenor Sax 2, Baritone Sax, Trumpet in Eb 1, Trumpet in Eb 2, Trumpet in Eb 3, Trumpet in Eb 4, Trombone 1, Trombone 2, Trombone 3, Trombone 4, Guitar, Piano, Bass, and Drum Set. The guitar part features an 'Overdriven tone' and 'Reedy organ sound'. The piano part has a 'Hat open' instruction. The drum set part includes instructions for 'Hat only', 'Aggressive fill', 'Heavy Grunge feel built around given snare/bass pattern', and 'Fill - less aggressive, but active'. Dynamics include *f* (forte) and *mf* (mezzo-forte).

WTDOC: Kingdome

14

5. Sax. *f*

A. Sax. *f*

T. Sax. 1

T. Sax. 2 *mf*

B. Sax. *mf*

Sb. Tpt. 1

Sb. Tpt. 2 *f*

Sb. Tpt. 3 *f*

Sb. Tpt. 4

Tbn. 1 *f*

Tbn. 2

Tbn. 3 *mf*

Tbn. 4 *mf*

Gtr. *mf*

Pno. *mf*

D.B. *mf*

D.S. *mf*

Heavy Grunge feel built around given snare/bass pattern;
Hat open

WTDOC: Kingdome

23

5. Sax. *f*

A. Sax. *f*

T. Sax. 1 *f*

T. Sax. 2

B. Sax.

♭ Trp. 1 *f*

♭ Trp. 2 *f*

♭ Trp. 3

♭ Trp. 4

Tbn. 1 *f*

Tbn. 2 *f*

Tbn. 3 *f*

Tbn. 4 *f*

Gtr.

Pno. *ff*

Bass *ff*

D. S. *ff*

Fill - less aggressive, but active

WTDOC: Kingdome

30

36

5. Sax.
4. Sax.
1. Sax.
2. Sax.
3. Sax.
1. Trp.
2. Trp.
3. Trp.
4. Trp.
1. Tbn.
2. Tbn.
3. Tbn.
4. Tbn.
Gtr.
Pno.
D.B.
D.S.

Lighter groove, but still grunge
Gtr.

f

WTDOC: Kingdome

41

5. Sax.
A. Sax.
T. Sax. 1
T. Sax. 2
B. Sax.
Sb. Trp. 1
Sb. Trp. 2
Sb. Trp. 3
Sb. Trp. 4
Tbn. 1
Tbn. 2
Tbn. 3
Tbn. 4
Gtr.
Pno.
Dbl. Bass
D. S.

Aggressive solo around hits

WTDOC: Kingdome

49

4-5"

56

60

49

4-5"

56

60

S. Sax. (drums) *f*

A. Sax. (drums) *f*

T. Sax. 1 (drums) *f*

T. Sax. 2 (drums) *f*

B. Sax. (drums) *f*

Sb. Trp. 1 (drums) *f*

Sb. Trp. 2 (drums) *f*

Sb. Trp. 3 (drums) *f*

Sb. Trp. 4 (drums) *f*

Tbn. 1 (drums)

Tbn. 2 (drums)

Tbn. 3 (drums) *f*

Tbn. 4 (drums) *f*

Gtr. (drums)

PNO. 49 *f*

BASS (drums) *f*

D. S. Solo *f* dry

Freely ad lib open 5th's in both hands
Hands should not strike together
Gesture should last 4-5 seconds
(drums)

Freely ad lib figure -----

mf *pp* *f* *mp*

< f *pp* *f* *mp*

mf *pp* *f* *mp*

< f *pp* *f* *mp*

< f *pp* *f* *mp*

mf *pp* *f* *mp*

mp *pp* *f* *mp*

mf *pp* *f* *mp*

mf *mp*

mf *mp*

< f *mp*

WTDOC: Kingdome

5. Sax. *fp* *f*

A. Sax. *ff*

T. Sax. 1 *fp* *f*

T. Sax. 2 *ff*

B. Sax. *ff*

Sb. Tpt. 1 *fp* *f*

Sb. Tpt. 2 *fp* *f*

Sb. Tpt. 3 *fp* *f*

Sb. Tpt. 4 *fp* *f*

Tbn. 1 *fp* *f*

Tbn. 2 *fp* *f*

Tbn. 3 *ff*

Tbn. 4 *ff*

Gtr. *ff*

Pno. *ff*

Bass *ff*

D.S. *ff*

Improvise around vamp w/ other horns

Annotations in the score:

- Improvise around vamp, others will enter
- All chords are open 5th's
- Improvise around vamp w/ other horns
- Improvise around vamp w/ other horns
- Aggressive solo fill Heavy Grunge feel built around given snare/bass pattern

WTDOC: Kingdome

120 Spaciously, with Rubato (each downbet given)

Aggressive improvisation (atonal)

111 Out 2nd X Grad. get slower, softer (into nothing)

115

5. SX. *mf* Freely ad lib swells (mostly spacious) *mf* *pp*

A. SX. *ff* > *p* < *ff* > *p* < *ff* *p* > *pp*
Aggressive improvisation (atonal)

T. SX. 1 Grad. get slower, softer (into nothing) *ff* Stagger breathe, but always enter strongly *mf* *mp* *p* > *pp*

T. SX. 2 *fff* Stagger breathe, but always enter strongly *mf* *p* > *pp*

B. SX. *fff* Stagger breathe, but always enter strongly *mf* *p* > *pp*

Sb. Trp. 1 *ff* 1/2 valve gliss. Freely ad lib swells (mostly spacious) *mf* *p* > *pp*

Sb. Trp. 2 *pp* < *ff* > *p* < *ff* > *p* < *ff* > *p* < *ff* *p* > *pp*
1/2 valve gliss. Freely ad lib swells (mostly spacious)

Sb. Trp. 3 *ff* Freely ad lib gesture (modify pitch, time) *mf* *p* > *pp*

Sb. Trp. 4 *ff* Freely ad lib gesture (modify pitch, time) *mf* *p* > *pp*

Tbn. 1 to Plunger Gliss/swell, but at last possible second Grad. move to open *ff* Freely ad lib gesture (modify pitch, time) *mf* *p* > *pp*

Tbn. 2 to Plunger *pp* < *sfz* Gliss/swell, but at last possible second Grad. move to open *ff* Stagger breathe, but always enter strongly *mf* *pp*

Tbn. 3 to Plunger *pp* < *sfz* Gliss/swell, but at last possible second Grad. move to open *ff* Stagger breathe, but always enter strongly *mf* *p* > *pp*

Tbn. 4 to Plunger *pp* < *sfz* Gliss/swell, but at last possible second Grad. move to open *ff* Stagger breathe, but always enter strongly *f* *mf* *mp*

1st X only Grad. get softer *ff* Freely ad lib attacks *f* *mf* *mp*

2nd X only Grad. get slower, softer (into nothing) *fff* Also add atonal improv w/ RH Freely ad lib attacks Sustain, let fade *f* *mf* *mp*

Grad. get slower, softer (into nothing) Freely ad lib attacks Sustain, let fade

Tacet 1st X, enter indubitably Floor tom (w/ bones) *fff* Free, bombastic soloing (no time, but aggressive & fast) (out) *mf* *p* > *pp*

pp *ppp* *pp* < *p* sub < *p* sub *fff* *mf* *p* > *pp*

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Slow Bossa (♩=72)

134

Pull back

Freely repeat pattern

Saxophones:
Soprano Sax (S.Sax.): *mp*, *pp*, *mf*, *pp*, *mf*, *pp*
Alto Sax (A.Sax.): *mp*, *pp*, *mf*, *pp*, *mf*
Tenor Sax 1 (T.Sax. 1): *mp*, *pp*, *mf*, *pp*, *mf*, *pp*
Tenor Sax 2 (T.Sax. 2): *mp*, *pp*, *mf*, *pp*

Trumpets:
Trumpet 1 (Tpt. 1): *mp*, Cup
Trumpet 2 (Tpt. 2): *mp*, Cup
Trumpet 3 (Tpt. 3):
Trumpet 4 (Tpt. 4): *mp*, Cup

Trombones:
Trombone 1 (Tbn. 1): *mp*, Bucket
Trombone 2 (Tbn. 2): *mp*, Bucket
Trombone 3 (Tbn. 3): *p*, *pp*, *mp*, Bucket
Trombone 4 (Tbn. 4): *p*, *pp*, *mp*, Bucket

Other Instruments:
Guitar (Gtr.): *p*, *pp*, *p*, *B^b* Comp, CMIN, *B^b*, CMIN
Piano (Pno.): *pp*, *p*
Bass (Bass): *mp*, Light bossa groove
Drums (D.S.): *mp*

5. Sx. *mf* *pp*

A. Sx. *pp*

T. Sx. 1

T. Sx. 2

B. Sx. *mp* *pp*

S. Trp. 1

S. Trp. 2

S. Trp. 3 Cup *mp*

S. Trp. 4

Tbn. 1

Tbn. 2

Tbn. 3

Tbn. 4

Gtr. *mp* *pp* *pp* B^b Grad. slow groove CMIN B^b CMIN

Pno. B^b CMIN B^b Grad. slow groove CMIN B^b CMIN

Bass Grad. slow groove

D.S. Grad. slow groove