

ANDREA L. REINKEMEYER

WILDA SILK







for Baritone Saxophone, Percussion & Piano

Commissioned by and Dedicated to
The Primary Colors Trio

(2009)

PIANO:

Symbol • Definition

Scrape 	Strum/scrape across strings
	Use fingernails
	Pluck string
	Notehead: Range of notes for tone clusters
	Strike strings with palm
	Scrape length of string with fingernails

Accidentals carry through the bar.

SAXOPHONE:


Symbol • Definition

Accidentals carry through the bar.

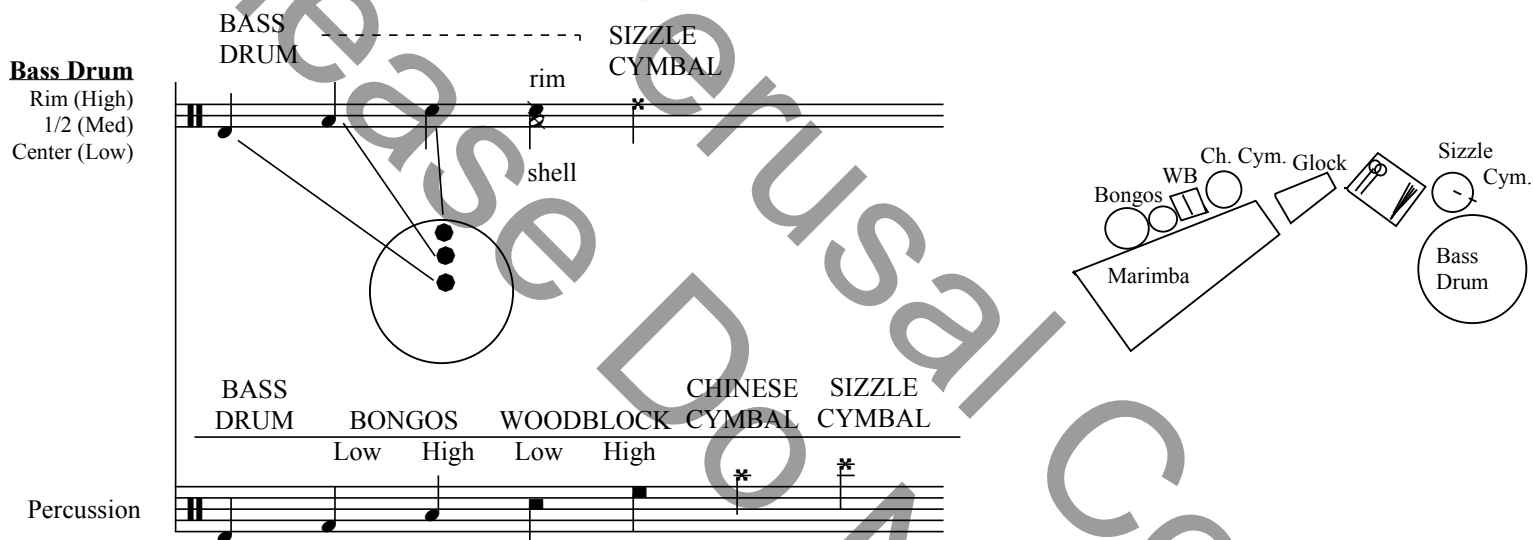
Fingerings are based on those found in: Jean-Marie Londeix, Hello! Mr. Sax. 1989. The only discrepancy is found in m. 102; Londeix marks Ta, but Tc seems to produce better results.

PERCUSSION:

Symbol • Definition

-b(mf)	Brass Mallets (Magic Flute, light)
-bow	Bass Bow (Arco)
-fist	Fist hits drum head
-hands	Hands
-hr	Hard Rubber Mallets
-mhy	Medium-Hard Yarn Mallets
open slap	Open slap on drum head
-rute	Rute bundle
-s	Stick or Mallet
-sy	Soft Yarn
-w	Wood Mallets
	Scratch drum head with finger nails
+	Dead Stroke

Accidentals carry through the bar.



Bass Drum
Rim (High)
1/2 (Med)
Center (Low)

Percussion

BASS DRUM BONGOS Low High WOODBLOCK Low High CHINESE CYMBAL SIZZLE CYMBAL

Diagram labels: BASS DRUM, SIZZLE CYMBAL, rim, shell, Bongos, WB, Ch. Cym., Glock, Sizzle Cym., Bass Drum, Marimba.

Symbol • Definition

Glock.	Glockenspiel
Mar.	4.3 Octave Marimba
BD	Concert Bass Drum
Bon.	Bongos
WB	Woodblock
C.Cym.	Chinese Cymbal
S.Cym.	Sizzle Cymbal

Transposed Score

Wild Silk

For Baritone Saxophone, Percussion & Piano

Commissioned by Jeffrey Heisler for The Primary Colors Trio

Jeffrey Heisler, saxophone; Isabelle Huang, percussion; I-Chen Yeh, piano

Andrea L. Reinkemeyer (b. 1976)

Moderately ♩ = 78

The score is divided into three systems. The first system (measures 1-9) features the Baritone Saxophone (Bari.) with dynamics *pppp*, *mp*, *pp*, and *mp*. Percussion (BD) includes *p*, *pppp*, *pp*, *sfz*, and *mp*. Piano (Piano) has a *p* dynamic. The second system (measures 10-16) features the Baritone Saxophone (B. Sx.) with dynamics *ppp*, *mp*, *ff*, *pp*, *mp*, and *pp*. Percussion (BD) includes *mp > pp*, *sfz*, *pppp*, *ff*, *ppp*, *mp*, *sfz*, *p*, and *sfz*. Piano (Pno.) has a *mf* dynamic. The third system (measures 17-21) features the Baritone Saxophone (B. Sx.) with dynamics *pp*, *mp*, *psub*, *f*, *ff*, and *psub*. Percussion (BD) includes *pp*, *mp*, *pp*, *f*, *ff*, *pp*, and *mp*. Piano (Pno.) has a *p* dynamic. The score includes various performance instructions such as "(dirty)", "slower...", "ord.", "scrape", "rim", "gliss. harmonics as high as possible", "add pressure w/ hand (to raise pitch)", and "hands".